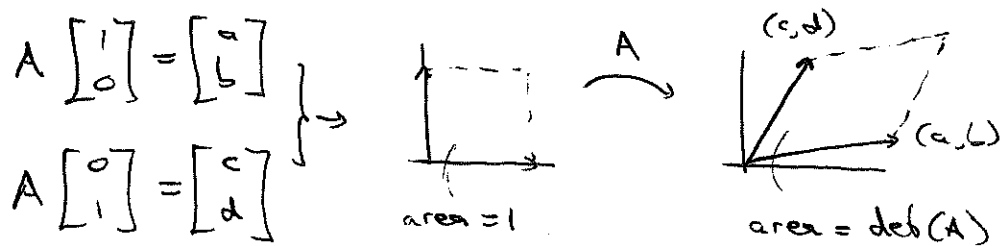


Determinant as volume

One can see that the volume (n -dimensional) satisfies the same properties of the determinant, so, since that function was unique, they are the same thing.

That is, if

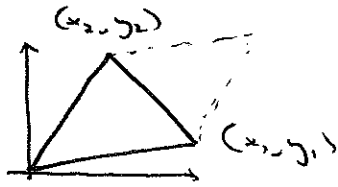
$A = \begin{bmatrix} a & c \\ b & d \end{bmatrix}$ represent a linear transformation from \mathbb{R}^2 to \mathbb{R}^2 (with canonical basis), then



(Note: see google for some nice visualisations in 3D).

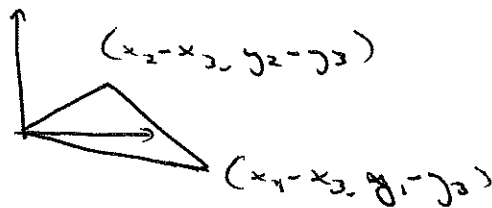
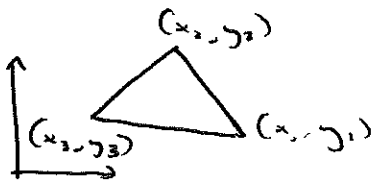
Remark: Notice that if we scale a column by λ , the det. gets multiplied by λ . This corresponds to multiplying one ~~the~~ side of the square by λ , the volume (area in 2D) gets multiplied by λ .

We can use this to find the formula for the area of a general triangle knowing the vertices:



$$\text{Area} = \frac{1}{2} \begin{vmatrix} x_1 & x_2 \\ y_1 & y_2 \end{vmatrix}$$

Similarly, for

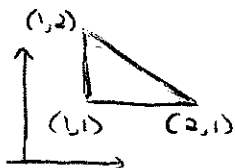


$$\text{Area} = \frac{1}{2} \begin{vmatrix} x_1 - x_3 & x_2 - x_3 \\ y_1 - y_3 & y_2 - y_3 \end{vmatrix} =$$

$$= \frac{1}{2} \begin{vmatrix} x_1 & x_2 \\ y_1 - y_3 & y_2 - y_3 \end{vmatrix} - \frac{1}{2} \begin{vmatrix} x_3 & x_3 \\ y_1 - y_3 & y_2 - y_3 \end{vmatrix} =$$

$$= \frac{1}{2} \begin{vmatrix} x_1 & x_2 \\ y_1 & y_2 \end{vmatrix} - \frac{1}{2} \begin{vmatrix} x_1 & x_2 \\ y_3 & y_3 \end{vmatrix} - \frac{1}{2} \begin{vmatrix} x_3 & x_3 \\ y_1 & y_2 \end{vmatrix} + \frac{1}{2} \begin{vmatrix} x_3 & x_3 \\ y_3 & y_3 \end{vmatrix}$$

(This is just to check that it coincides ~~with~~ with the formula on the book. For a real example x_1, \dots, y_3 are all numbers! So we just compute the 2x2 determinant (instead of the 3x3 in the book):



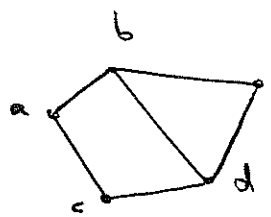
$$\text{Area} = \frac{1}{2}. \text{ Using the formula: } \frac{1}{2} \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} = \frac{1}{2} \checkmark$$

MATH 312
LECTURE 16

Eigenvalues and eigenvectors.

I) Introduction.

Let's try to solve the following problem. Given the graph



how many paths connecting a to e?

We can define the graph using the adjacency matrix:

$$A = \begin{matrix} & \begin{matrix} a & b & c & d & e \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \\ e \end{matrix} & \begin{bmatrix} 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \end{bmatrix} \end{matrix}$$

There is a 1 only if you can get from one node to the other with a path of length one.

Look at A^2 :

$$A^2 = \begin{bmatrix} 2 & 0 & 0 & 2 & 1 \\ 0 & 3 & 2 & 1 & 1 \\ 0 & 2 & 2 & 0 & 1 \\ 2 & 1 & 0 & 3 & 1 \\ 1 & 1 & 1 & 1 & 2 \end{bmatrix}$$

Each entry "coincides" with the number of paths of length 2 connecting the two nodes.

One can check that the entry i, j of A^k is the n° of paths of length k joining nodes i and j .

So, if we know A^k for all k we know how to compute the number of paths... But how to compute A^{1000} , for example, if the graph represents something bigger, like cities in US?

→ The main purpose of eigenvalues/eigenvectors (that arises in most applications) is to compute powers of A in an efficient way.

• Let's start with diagonal matrices:

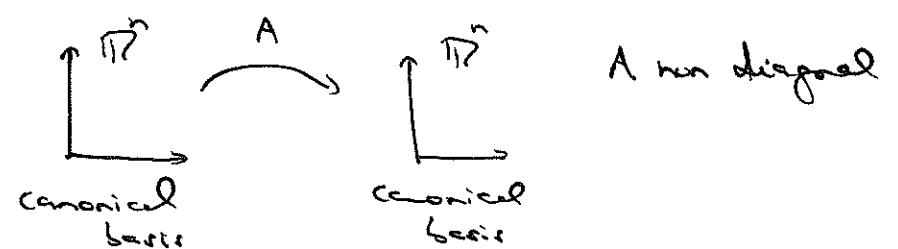
$$A = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} \rightarrow A^2 = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} = \begin{bmatrix} \lambda_1^2 & 0 \\ 0 & \lambda_2^2 \end{bmatrix} \rightarrow \dots \rightarrow$$

$$\rightarrow A^k = \begin{bmatrix} \lambda_1^k & 0 \\ 0 & \lambda_2^k \end{bmatrix} \text{ easy. (same for } A \text{ } n \times n \text{ matrix)}$$

But, recall that an $n \times n$ matrix represent a linear transformation from \mathbb{R}^n to \mathbb{R}^n (with chosen basis, for example, the canonical one).

Question: Can we find a new basis for \mathbb{R}^n in which a given general matrix A becomes diagonal?

That is, if



\mathbb{R}^n \xrightarrow{A} \mathbb{R}^n A non diagonal
 canonical basis canonical basis

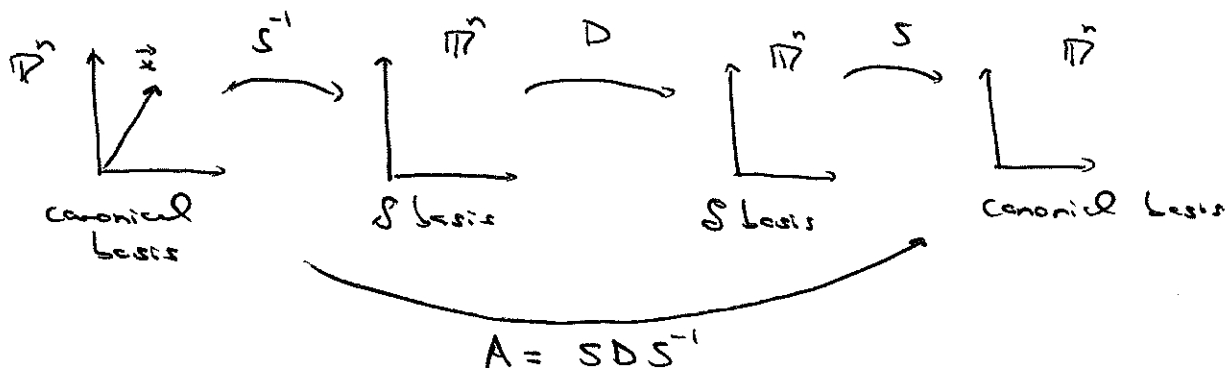
can we find a basis $\mathcal{B} = \{\vec{u}_1, \dots, \vec{u}_n\}$ such that the linear application above is represented by a diagonal basis?



\mathbb{R}^n \xrightarrow{D} \mathbb{R}^n
 \mathcal{B} basis \mathcal{B} basis

• If the answer is yes, we would have an invertible matrix

$$S = [\vec{u}_1 | \dots | \vec{u}_n] \text{ such that } A = SDS^{-1}$$



Note that $S = [\vec{u}_1 | \dots | \vec{u}_n]$ is the matrix that changes coordinates of a vector written in the S basis to the canonical one:

$$\vec{x} = c_1 \vec{u}_1 + \dots + c_n \vec{u}_n = \left[\vec{u}_1 \mid \dots \mid \vec{u}_n \right] \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix} = \vec{x} \Big|_{\text{canonical basis}}$$

\swarrow vectors written in the canonical basis. \uparrow $\vec{x} \Big|_S \equiv$ coordinates of \vec{x} in the basis S

• Going back, we wanted to compute A^k . If we assume that we can obtain $A = SDS^{-1}$, then

$$A^k = \underbrace{SDS^{-1}} \underbrace{SDS^{-1}} \underbrace{SDS^{-1}} \dots \underbrace{SDS^{-1}} = S \underbrace{D \dots D}_{k \text{ times}} S^{-1} = SD^k S^{-1} \quad \parallel$$

↑ diagonal, so easy!

• OK, so how do we find such matrices S, D ?

Let's see what characterizes diagonal matrices,

$$D = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} \quad \text{Notice what } D \text{ does to the basis vectors:}$$

$$\left. \begin{aligned} D\vec{e}_1 &= \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \lambda_1 \\ 0 \end{bmatrix} = \lambda_1 \vec{e}_1 \\ D\vec{e}_2 &= \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ \lambda_2 \end{bmatrix} = \lambda_2 \vec{e}_2 \end{aligned} \right\}$$

That is, ~~we~~ we want to find those vectors \vec{u} that don't change their direction when multiplied by A :

$$\| A\vec{u} = \lambda\vec{u} \|$$

Those \vec{u} will give the basis on which the linear application given by A (in the canonical basis) becomes diagonal.

II] Eigenvalues and eigenvectors

- Def. We say that $\vec{u} \neq \vec{0}$ is an eigenvector of A with corresponding eigenvalue λ if

$$A\vec{u} = \lambda\vec{u}.$$

• How to find λ and \vec{u} ?

$A\vec{u} = \lambda\vec{u}$ is nonlinear, since both λ and \vec{u} are unknowns.

But

$$A\vec{u} = \lambda\vec{u} \Leftrightarrow A\vec{u} - \lambda\vec{u} = \vec{0} \Leftrightarrow (A - \lambda I)\vec{u} = \vec{0}. \text{ That is,}$$

$\vec{u} \in N(A - \lambda I)$ and, $\vec{u} \neq \vec{0}$ (by definition), so

$\|A - \lambda I$ has to be singular $\|$ (its nullspace is not the trivial $\vec{0}$).

Therefore,

$$\| \det(A - \lambda I) = 0 \| \rightarrow \text{This gives us an equation on } \lambda \text{ (of order } n \text{)}$$

Characteristic
polynomial of A
(~~and~~ degree n)

Solve it to find

n eigenvalues (\rightarrow Can be complex!
 \rightarrow Can be repeated!)

Example:

$$1) A = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \rightarrow A - \lambda I = \begin{bmatrix} 1-\lambda & 2 \\ 2 & 4-\lambda \end{bmatrix}$$

$$\text{So } \det(A - \lambda I) = (1-\lambda)(4-\lambda) - 4 = 4 + \lambda^2 - 5\lambda - 4 = \lambda(\lambda - 5),$$

$$\det(A - \lambda I) = 0 \Leftrightarrow \lambda(\lambda - 5) = 0 \Leftrightarrow \begin{cases} \lambda_1 = 0 \\ \lambda_2 = 5 \end{cases}.$$

$$\Rightarrow A = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \rightarrow A - \lambda I = \begin{bmatrix} -\lambda & -1 \\ 1 & -\lambda \end{bmatrix} \rightarrow$$

$$\det(A - \lambda I) = 0 \Leftrightarrow \lambda^2 + 1 = 0 \Leftrightarrow \lambda^2 = -1 \Leftrightarrow \begin{cases} \lambda_1 = i \\ \lambda_2 = -i \end{cases}$$

Remark: It is not a surprise that this matrix doesn't have real eigenvalues. Why?

$$A\vec{u} = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \begin{bmatrix} -u_2 \\ u_1 \end{bmatrix} \rightsquigarrow \text{it is a rotation of } \vec{u} \text{ by } 90^\circ$$

That is, any vector \vec{u} gets rotated by A !

But an eigenvector can only be scaled: $A\vec{u} = \lambda\vec{u}$!!

- So, we first find the λ 's by solving an equation of degree n . Then we find the eigenvectors:

$$(A - \lambda, I)\vec{u}_1 = \vec{0} \rightsquigarrow \vec{u}_1 \in N(A - \lambda, I) \text{ we already know how to find the } \vec{u}'\text{'s!}$$

Example: $A = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix}$, $\lambda_1 = 0$, $\lambda_2 = 5$. Eigenvectors?

$$A - \lambda_1 I = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \rightarrow (A - \lambda_1 I) \vec{u} = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \rightarrow \vec{u}_1 = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$$

(any multiple is valid)

$$A - \lambda_2 I = \begin{bmatrix} -4 & 2 \\ 2 & -1 \end{bmatrix} \rightarrow \vec{u}_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}.$$

Exercise: If A has eigenvalues λ_1, λ_2 , what are the eigenvalues of A^2 ? and of $A+I$? of A^{-1} ?

Sol: Let \vec{u}_1, \vec{u}_2 be the corresponding eigenvectors of A :

$$A \vec{u}_1 = \lambda_1 \vec{u}_1.$$

Then, $AA \vec{u}_1 = \lambda_1 A \vec{u}_1 = \lambda_1^2 \vec{u}_1 \Rightarrow \lambda_1^2$ is an eigenvalue of A^2
(with same eigenvector \vec{u}_1)

$$(A+I) \vec{u}_1 = A \vec{u}_1 + \vec{u}_1 = \lambda_1 \vec{u}_1 + \vec{u}_1 = \underbrace{(\lambda_1 + 1)}_{\text{eigenvalue of } A+I} \vec{u}_1.$$

$$A^{-1} A \vec{u}_1 = \lambda_1 A^{-1} \vec{u}_1 \Rightarrow A^{-1} \vec{u}_1 = \frac{1}{\lambda_1} \vec{u}_1 \\ \hookrightarrow \text{eigenvalue of } A^{-1}.$$

• Remark: If A has an eigenvalue equal to zero,
then A does not have an inverse.

($\hookrightarrow A\vec{z} = \vec{0}$ for $\vec{z} \neq \vec{0}$) \parallel the corresponding eigenvector
is in $N(A)$.

• Remark: Eigenvectors corresponding to nonzero eigenvalues
are trivially in $C(A)$.

$$A\vec{z} = \lambda\vec{z}$$

this is "output" by A (it's a linear comb. of its columns).

• Exercise: If A has an eigenvalue λ and B an eig. β ,
is $\lambda\beta$ an eigenvalue of AB ?

False in general.

$$\left(\begin{array}{l} A\vec{z}_1 = \alpha\vec{z}_1 \\ B\vec{z}_2 = \beta\vec{z}_2 \end{array} \right) \rightarrow AB\vec{z}_2 = A\beta\vec{z}_2 !$$

\uparrow
this is not, in
general, an eigenvector of A .